

Department of Recording Industry

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The Department of Recording Industry is internationally known for its innovative programs of study. The purpose of these programs is to prepare students for positions in virtually any phase of the audio production and music industries, to be entrepreneurs, or for postgraduate study. The department offers a Bachelor of Science degree in Recording Industry with concentrations in Music Business, Audio Production, and Commercial Songwriting. For those in the Music Business concentration, the department offers the "fast track" B.S./M.B.A. program in cooperation with the Jennings A. Jones College of Business.

Internships with a variety of companies and organizations in the industry are available for selected students. Opportunities to meet industry professionals, network, and develop contacts are provided throughout each semester. The department offers study abroad programs in Russia in connection with State University of Management in Moscow and in Great Britain. Audio engineering and production courses are taught in five departmental studios, a cinema remix room, a MIDI lab, a digital audio lab, a mastering lab, and a postproduction lab, all located on campus. Music Business students have access to modern marketing software and the most current industry data. Students in Commercial Songwriting work with professional songwriters.

The program is designed with advice from the National Academy of Recording Arts and Sciences, the National Association of Recording Merchandisers, the Society of Professional Audio Recording Services, and numerous industry professionals and executives.

The department offers a minor in Recording Industry for Music majors in the Music Industry concentration and other interested students. The department also offers a minor in Entertainment Technology in cooperation with the Speech and Theatre Department.

Curricular listings include General Education requirements in Communication, History, Humanities and/or Fine Arts, Mathematics, Natural Sciences, and Social/Behavioral Sciences categories as outlined on pages 64–67.

Transfer Credit Policy

Transfer credit into the Recording Industry major and minor will be accepted for the following core courses, lower-division courses, and non-RIM courses only: RIM 1020, 1230, 3000, 3010, 3600, 3700, 4700, PHYS 1600, MUHL 3670, PS 3530, ENGL 3810, JOUR 2710, and SOC 4170. Only 3 hours of transfer credit may be counted toward the major from among PHYS 1600, MUHL 3670, PS 3530, ENGL 3810, JOUR 2710, and SOC 4170. For students transferring from an institution that does not have an articulation agreement with MTSU, a course content evaluation and transfer validation test may be required before acceptance of the transfer of any RIM courses. Contact the department office for details.

NOTE 1: Students who take and pass MUTH 1110 Theory and Aural Skills I at MTSU with a C- or better and who **are** minoring in any Music minor are exempt from RIM 1230 Musicianship for Engineers but must take an additional 3 hours from the prescribed list of major electives.

NOTE 2: Students who take and pass MUTH 1110 Theory and Aural Skills I at MTSU with a C- or better and who **are not** minoring in any Music minor can have MUTH 1110 substituted for RIM 1230 Musicianship for Engineers and receive 4 hours credit toward the RI major.

NOTE 3: Students who take and pass a college-level Music Theory I course at another institution and who **are** minoring in any Music minor must take and pass the Music Theory and Aural Skills Diagnostic Exam offered by the School of Music. Those who pass will have the requirement for RIM 1230 Musicianship for Engineers waived but must take an additional 3 hours from the prescribed list of major electives. Students who do **not** pass the Music Theory and Aural Skills Diagnostic Exam must take MUTH 1000 Elements of Music or RIM 1230 Musicianship for Engineers before taking MUTH 1110.

NOTE 4: Students who take and pass a college-level music theory course at another institution with a C- or better and who **are not** minoring in any Music minor can have that course substituted for RIM 1230 Musicianship for Engineers and receive 3 or 4 hours credit toward the Recording Industry major.

General Education Requirements for Recording Industry Majors

For General Education Mathematics, Recording Industry majors must take MATH 1710 or a higher level math course. MATH 1010 will not meet this requirement.

Computer Literacy Requirements for Recording Industry Majors

To meet the computer literacy requirement, Recording Industry majors should take CSCI 1150 or INFS 2200 or minor in Computer Science. CSCI 1000 will not meet this requirement.

NOTE: INFS 2200 is required for Business Administration minors.

Admission to Candidacy

Students are required to be admitted to candidacy to earn a degree as a Recording Industry major in the College of Mass Communication and as a prerequisite to enrollment in most upper-division courses within the college. To apply for candidacy, a student must have

1. completed all academic enrichment requirements;
2. completed all high school deficiencies;
3. completed 45 hours (not to include academic enrichment courses);
4. completed the math requirement (College Algebra or higher level math) with a minimum 2.0 grade;
5. completed candidacy courses (JOUR/EMC/RIM 1020; RIM 3000, 3010, 3600) with a minimum 2.0 grade in each;
6. maintained good standing (not on probation).

The department will open a limited number of candidacy slots in the concentrations each year. Candidacy will be granted three times per year, after the end of the Fall and Spring Semesters and Summer Term. Candidacy will be granted into one concentration only. Changing concentrations will require a reapplication to candidacy. Eighty-five percent of available slots in each concentration will be awarded based on the candidacy formula score. The candidacy formula will include weighted numbers for cumulative GPA, required mathematics course (College Algebra) grade, candidacy course GPA, and total hours earned. $\text{Score} = (\text{cumulative GPA} \times 3) + (\text{College Algebra grade} \times 3) + (\text{candidacy course GPA} \times 4) + (\text{total hours} \times .05)$.

Fifteen percent of available slots in each concentration will be awarded based on a faculty committee recommendation on an appeal application. Appeal applications will be accepted after formula slots have been announced early in the Fall and Spring Semester and Summer Term. Appeal recommendations will be based on exceptional circumstances and/or exceptional talent and/or diversity considerations.

Applications for admission to candidacy are available at the Recording Industry Department office and should be submitted by students during the semester in which they will have completed the foregoing requirements.

Students may not take other RIM courses, with the exception of the candidacy requirements, RIM 1230 and RIM 3650, until they have successfully completed admission to candidacy.

Grading Policy

Students majoring in Recording Industry must receive grades of C or better in all Recording Industry courses in order for them to count toward the major. A minimum grade of C is required in all classes that are prerequisite to Recording Industry classes. Recording Industry majors may be required to take an exit examination in order to graduate.

NOTE: Students who fail to attend the first class meeting of any RIM course without prior arrangement with the instructor will lose their places in class and those spaces will be made available to other students. This includes labs.

Dual Concentration

For a dual concentration, students must complete the required core and both required sub-cores plus enough electives to reach 48 hours in the major. Students must achieve candidacy in both concentrations. The minor choice must be approved by the chair.

Major in Recording Industry

In addition to 41 hours of General Education requirements, a student must take 48 hours of Recording Industry courses with a concentration in Music Business, Audio Production, or Commercial Songwriting. Recording Industry majors complete one minor. See minors for Recording Industry majors below for information on the available minors.

Concentration: Music Business

All majors are required to take:

EMC/JOUR/RIM	1020	American Media and Social Institutions
RIM	3000	History of the Recording Industry
RIM	3010	Audio Fundamentals
RIM	3600	Survey of the Recording Industry
RIM	3700	Copyright Law
RIM	4700	Contracts and Legal Issues

Sub-core:

RIM	3720	Artist Management
RIM	3900	Music Publishing
RIM	4320	Concert Promotion and Touring
RIM	4620	Marketing of Recordings

Electives - students must choose 18 hours from the following:

RIM	3020	Commercial Songwriting
RIM	3100	Music as Popular Culture
RIM	3200	History of Country Music
RIM	3500	Lecture Series
RIM	3580	RIM Practicum*
RIM	3650	Free Expression, Mass Media, and the American Public
RIM	3770	Publicity in the Recording Industry
RIM	3780	Entertainment Reporting and Writing
RIM	3890	International Recording Industry
RIM	4000	Recording Industry Internship: Business*
RIM	4510	Study Abroad
RIM	4630	Recording Industry Research
RIM	4690	New Media for the Music Business
RIM	4720	Record Retail Operations
RIM	4730	The A&R Function
RIM	4740	Studio Business Operations
RIM	4800	Understanding the Nashville Music Business— Past and Future
RIM	4810	Topics in Recording Industry
RIM	4820	Record Label Operations
RIM	4840	Music Publishing Administration
RIM	4900	Individual Problems in the Recording Industry

Of the 18 hours of electives, up to 3 credit hours may be selected from the following courses:

MUHL	3670	History of Popular Music in America
PS	3530	Legal Writing and Research
ENGL	3810	British Popular Culture
SOC	4170	The Social Context of Southern Music
JOUR	2710	Media Writing

*No more than 6 hours total are allowed toward the major from any combination of RIM 3580, 4000, or 4010.

NOTE: Students electing the Music Business concentration may take up to 9 semester hours of their electives from the other concentrations.

NOTE: All Music Business concentration students must complete one course (three hours) of accounting. This requirement may be met with ACTG 2110, 2120, or 3000. This requirement may be included within the minor requirement.

Summary of Requirements for Music Business Concentration:

Recording Industry core: 18
 Music Business sub-core: 12
 Music Business electives: 18
Total hours in the major: 48

Music Business M.B.A. Fast Track

This program is designed to allow students in the Music Business concentration to obtain all prerequisites for entrance into the M.B.A. program. Careful planning of undergraduate and graduate course selection is required. For details on this plan of study, consult Tom Hutchison, COMM 211. For M.B.A. admission requirements, consult the Graduate Catalog or Troy Festervand, M.B.A. advisor, BAS N222A.

Concentration: Audio Production**All majors are required to take:**

EMC/JOUR/RIM

1020 American Media and Social Institutions
 RIM 3000 History of the Recording Industry
 RIM 3010 Audio Fundamentals
 RIM 3600 Survey of the Recording Industry
 RIM 3700 Copyright Law
 RIM 4700 Contracts and Legal Issues

Sub-core:

RIM 1230 Musicianship for Engineers*
 RIM 4190 Introduction to MIDI and Sound Synthesis
 RIM 4200 Digital Audio Technology
 RIM 4400 Recording Studio Techniques
 RIM 4440 Critical Listening

Electives - students must choose 15 hours from the following:

PHYS 1600 Physics of Music
 RIM 3020 Commercial Songwriting
 RIM 3450 Advanced Musicianship for Engineers
 RIM 3500 Lecture Series
 RIM 3580 RIM Practicum*
 RIM 4010 Recording Industry Internship: Technology*
 RIM 4290 MIDI Sequencing and Virtual Instruments
 RIM 4300 Advanced Pro Tools Techniques
 RIM 4330 Sound Reinforcement
 RIM 4480 Mastering
 RIM 4510 Study Abroad
 RIM 4570 The Art of Soundtrack Design
 RIM 4580 Sound for Picture
 RIM 4590 Computer-based Scoring for Visual Media
 RIM 4650 Multitrack Music Recording: Studio A
 RIM 4651 Multitrack Music Recording: Studio B
 RIM 4660 Advanced Music Engineering
 RIM 4670 Studio Production
 RIM 4740 Studio Business Operations
 RIM 4810 Topics in Recording Industry
 RIM 4830 Recording Studio Maintenance
 RIM 4900 Individual Problems in the Recording Industry
 RIM 4910 Advanced Production Seminar

*No more than 6 hours total are allowed toward the major from any combination of RIM 3580, 4000, or 4010.

NOTE: Students electing the Audio Production concentration may select up to 9 semester hours of their electives from the other concentrations.

NOTE: Audio Production concentration students should complete RIM 1230 Musicianship for Engineers for MUTH 1110 Theory and Aural Skills I during their freshman year.

***NOTE:** See note under Transfer Credit Policy for RIM 1230/MUTH 1110 substitution.

Summary of Requirements for Audio Production Concentration:

Recording Industry core: 18
 Production and Technology sub-core: 15
 Production and Technology electives: 15
Total hours in the Major: 48

Concentration: Commercial Songwriting**All majors are required to take:**

EMC/JOUR/RIM

1020 American Media and Social Institutions
 RIM 3000 History of the Recording Industry
 RIM 3010 Audio Fundamentals
 RIM 3600 Survey of the Recording Industry
 RIM 3700 Copyright Law
 RIM 4700 Contracts and Legal Issues

Sub-core:

RIM 1230 Musicianship for Engineers
 RIM 3020 Commercial Songwriting
 RIM 3900 Music Publishing
 RIM 4020 Advanced Songwriting

Choose one:

RIM 4190 Introduction to MIDI and Sound Synthesis
 RIM 4200 Digital Audio Technology
 RIM 4210 Personal Desktop Music Production
 RIM 4400 Recording Studio Techniques

Electives - students must choose 15 hours from the following:

RIM 3100 Music as Popular Culture
 RIM 3200 History of Country Music
 RIM 3450 Advanced Musicianship for Engineers
 RIM 3500 Lecture Series
 RIM 3580 RIM Practicum*
 RIM 3720 Artist Management
 RIM 4000 Recording Industry Internship: Business*
 RIM 4010 Recording Industry Internship: Technology*
 RIM 4190 Introduction to MIDI and Sound Synthesis
 RIM 4200 Digital Audio Technology
 RIM 4210 Personal Desktop Music Production
 RIM 4320 Concert Promotion and Touring
 RIM 4400 Recording Studio Techniques
 RIM 4440 Critical Listening
 RIM 4510 Study Abroad
 RIM 4800 Understanding the Nashville Music Business—Past and Future
 RIM 4810 Topics in Recording Industry
 RIM 4840 Music Publishing Administration
 RIM 4900 Individual Problems in the Recording Industry

*No more than 6 hours total are allowed toward the major from any combination of RIM 3580, 4000, or 4010.

NOTE: Students electing the Commercial Songwriting concentration may take up to 9 semester hours of their electives from the other concentrations.

Summary of Requirements for Commercial Songwriting Concentration:

Recording Industry core: 18
 Commercial Songwriting sub-core: 15
 Commercial Songwriting electives: 15
Total hours in the Major: 48

Following is a suggested pattern of study for the first two years; however, **consultation with the assigned advisor is necessary before registration.**

Recommended Curriculum

FRESHMAN		SOPHOMORE	
ENGL 1010, 1020 (Comm)	6	ENGL 2020 or 2030 or	
COMM 2200	3	HUM 2610 (Hum/FA)	3
Humanities and/or Fine Arts	6	HIST 2010, 2020	6
MATH 1710 (Math)	3	Natural Sciences (2 prefixes)	8
CSCI 1150 or INFS 2200	3	RIM 3010	3
EMC/JOUR/RIM 1020		RIM 1230 (if required)	3
(Soc/Beh Sci)	3	Social/Behavioral Sciences	3
RIM 3000	3	Minor courses or RIM	
RIM 3600	3	Major courses	6
	20		29-32

NOTE: Students should see their advisors to develop their individual schedules. Certain prerequisites and sequences in particular major concentrations and minors require special attention.

Minors for Recording Industry Majors

All Recording Industry majors are required to complete one minor.

Production and Technology concentration students may pick any minor available at MTSU. Recommended minors are Computer Science, Electronics, Electro-Acoustics, Entrepreneurship, Entertainment Technology, Film Studies, Mass Communication, Music Industry, and Entertainment Arts Design.

Music Business concentration students must pick one minor from four offered in the Jennings A. Jones College of Business or one (with three specialty areas) offered in the College of Mass Communication. From the Jennings A. Jones College of Business are the following: Business Administration, Entrepreneurship, Management, and Marketing. From the College of Mass Communication, students may select Mass Communication with specialty areas in journalism, public relations, or media management. ACTG 2110 or 3000 must be taken by all Music Business concentration students.

Commercial Songwriting concentration students must pick one minor from among Entrepreneurship, Creative Writing, or Music.

Students should consult minor requirements below.

Minor Information

For information on the Business Administration, Entrepreneurship, and Film Studies minors, see the Interdisciplinary Minors section on page 80.

For information on the Management and Marketing minors, see the Department of Management and Marketing on page 153.

For information on the Creative Writing minor, see Interdisciplinary Minors on page 80.

For information on the Electro-Acoustics minor, see the Department of Physics and Astronomy on page 139.

For information on the Electronics minor, see the Department of Engineering Technology on page 125.

For information on the Computer Science minor, see the Department of Computer Science on page 123.

For information on the Music and Music Industry minors, see the School of Music on page 198.

For information on the Entertainment Arts Design minor, see the Department of Speech and Theatre on page 211.

For information on the Mass Communication and Entertainment Technology minors, see below.

Courses may not be used to satisfy requirements for more than one minor or for a minor and the major.

All minors require a minimum 2.00 GPA in the minor coursework to graduate.

Mass Communication Minor

The minor in Mass Communication requires 18 hours of elective coursework in the College of Mass Communication not including EMC/JOUR/RIM 1020, JOUR/EMC 3580, JOUR/EMC 4000, or any RIM courses. Nine (9) hours must be upper-division elective courses.

The journalism, public relations, or media management specialty areas require an additional three (3) hours from ACTG 2110 or 3000.

Journalism Specialty

Required courses (15 hours):

ACTG	2110	Principles of Accounting I OR
ACTG	3000	Survey of Accounting for General Business
JOUR	2710	Media Writing
JOUR	3090	Reporting
JOUR	3530	Feature Writing
JOUR	4250	Mass Media Law

Elective courses in minor, choose two:

EMC	2220	Television News Writing
EMC	3020	Writing for the Electronic Media
EMC	3060	Writing for Digital Media
EMC	3410	Electronic Media News Writing
EMC	3500	Electronic Media News Reporting and Producing
EMC	3570	Broadcast Announcing/Performance
EMC	3740	Advanced Electronic Media News Reporting and Producing
EMC	4020	Advanced Scriptwriting
JOUR/EMC	3000	Introduction to Motion Pictures
JOUR	3450	Editing
JOUR/EMC	3510	Media History and American Culture
JOUR	3520	Specialized Journalism
JOUR	3590	Magazine Writing and Editing
JOUR/EMC/RIM	3650	Free Expression, Mass Media, and the American Public
JOUR/EMC	4210	Mass Communication and Society
JOUR	4300	Reviewing and Criticism
JOUR	4440	Advanced Reporting
JOUR/EMC	4660	Mass Media Research
JOUR	4780	Media and Markets
JOUR/EMC	4790	Global News and World Media Cultures
JOUR/EMC	4850	Ethics and Mass Communication
PHOT	2050	Basic Black and White Photography

Total hours: 21

Public Relations Specialty**Required courses (15 hours):**

ACTG	2110	Principles of Accounting I OR
ACTG	3000	Survey of Accounting for General Business
JOUR	2710	Media Writing
JOUR	4250	Mass Media Law
PR	3040	Public Relations Principles
PR	3360	Public Relations Communication

Elective courses in minor, choose two:

ADV	3020	Survey of Advertising
ADV	3480	Advertising Media Planning
ADV	4160	Advertising Copywriting
EMC	2220	Television News Writing
EMC	3020	Writing for the Electronic Media
EMC	3060	Writing for Digital Media
EMC	3410	Electronic Media News Writing
EMC	3500	Electronic Media News Reporting and Producing
EMC	3570	Broadcast Announcing/Performance
EMC	3740	Advanced Electronic Media News Reporting and Producing
EMC	4020	Advanced Scriptwriting
GRAF	2950	Media Design Applications
GRAF	3010	Media Design and Visual Language
GRAF	3910	Basic Media Design
JOUR	3510	Media History and American Culture
JOUR	3530	Feature Writing
JOUR	3590	Magazine Writing and Editing
JOUR/EMC/RIM	3650	Free Expression, Mass Media, and the American Public
JOUR/EMC	4210	Mass Communication and Society
JOUR/EMC	4660	Mass Media Research
JOUR	4780	Media and Markets
JOUR/EMC	4790	Global News and World Media Cultures
JOUR/EMC	4850	Ethics and Mass Communication
PHOT	2050	Basic Black and White Photography
PR	3380	Public Relations Publications
PR	3400	Case Studies in Public Relations
PR	4740	Public Relations Campaigns

Total hours: 21**Media Management Specialty****Required courses (9 hours):**

ACTG	2110	Principles of Accounting I OR
ACTG	3000	Survey of Accounting for General Business
JOUR	4250	Mass Media Law
ADV	3020	Survey of Advertising OR
PR	3040	Public Relations Principles OR
EMC	2410	Introduction to Electronic Media

Elective courses in minor, choose four:**One must be from**

EMC	3030	Electronic Media Advertising
EMC	3110	Radio Station Operations
EMC	4010	Electronic Media Sales
EMC	4140	Electronic Media Programming
EMC	4430	Electronic Media Management

An additional three courses may be taken from those above or from the following:

JOUR	4780	Media and Markets
JOUR/EMC	4660	Mass Media Research
JOUR/EMC	4800	Seminar in Media Issues
JOUR/EMC	4850	Ethics and Mass Communication

Total hours: 21**Entertainment Technology Minor**

This minor consists of 18 hours of coursework. Recording Industry majors are limited to 6 hours of RIM courses from the list below and may not use RIM courses required in the RI major.

Select 18 hours from the list below:

ET	3610	Introduction to Electricity and Electronics, 4 hrs.
ET	4640	Industrial Electricity, 3 hrs.
THEA	2110	Stagecraft, 3 hrs.
THEA	3000	Sound Design for Arts and Entertainment, 3 hrs.
THEA	3100	Make-Up Techniques for Performers, 3 hrs.
THEA	3200	Introduction to Costume for Arts and Entertainment, 3 hrs.
THEA	3300	Scene Design, 3 hrs.
THEA	3400	Introduction to Lighting for Arts and Entertainment, 3 hrs.
THEA	4000	Advanced Sound Design for Arts and Entertainment, 3 hrs.
THEA	4100	Special Effects Make-Up, 3 hrs.
THEA	4110	Make-Up Design and Creation, 3 hrs.
THEA	4200	Costume Technology and Production, 3 hrs.
THEA	4210	Advanced Costume Technology and Production, 3 hrs.
THEA	4220	Costume Design for Arts and Entertainment, 3 hrs.
THEA	4230	Advanced Costume Design for Arts and Entertainment, 3 hrs.
THEA	4290	Problems in Theatre, 1-3 hrs.
THEA	4300	Advanced Scenic Design, 3 hrs.
THEA	4390	Topics in Scenography, 1-3 hrs.
THEA	4400	Intermediate Lighting for Arts and Entertainment, 3 hrs.
EMC	3040	Electronic Graphics for Television, 3 hrs.
EMC	3120	Sight, Sound, and Motion, 3 hrs.
EMC	3130	Television Production, 3 hrs.
EMC	3140	Multi-Camera Directing and Producing, 3 hrs.
EMC	3150	Single-Camera Directing and Producing, 3 hrs.
EMC	3200	Still Digital Imaging, 3 hrs.
EMC	3300	Introduction to Digital Animation, 3 hrs.
EMC	3310	Intermediate Digital Animation, 3 hrs.
EMC	3420	Corporate Video, 3 hrs.
EMC	4940	Advanced Seminar—Electronic Media Production, 3 hrs.
PHOT	2050	Basic Black and White Photography, 3 hrs.
PHYS	1600	Physics of Music, 3 hrs.
RIM	3450	Advanced Musicianship for Engineers, 3 hrs.
RIM	3580	RIM Practicum, 1 to 3 hrs.
RIM	4290	MIDI Sequencing and Virtual Instruments, 3 hrs.
RIM	4300	Advanced Pro Tools Techniques, 3 hrs.
RIM	4320	Concert Promotion and Touring, 3 hrs.
RIM	4330	Sound Reinforcement, 3 hrs.
RIM	4570	The Art of Soundtrack Design, 3 hrs.
RIM	4590	Computer-based Scoring for Visual Media, 3 hrs.
RIM	4650	Multitrack Music Recording: Studio B, 3 hrs.
RIM	4651	Multitrack Music Recording: Studio A, 3 hrs.
RIM	4660	Advanced Music Engineering, 3 hrs.
RIM	4670	Studio Production, 3 hrs.
RIM	4740	Studio Business Operations, 3 hrs.
RIM	4910	Advanced Production Seminar, 3 hrs.
RIM/EMC	4580	Sound for Picture, 3 hrs.

These courses cannot be used by RI Audio Production majors since they are already required in the major.

RIM	1230	Musicianship for Engineers, 3 hrs.
RIM	3010	Audio Fundamentals, 3 hrs.
RIM	4190	Introduction to MIDI and Sound Synthesis, 3 hrs.
RIM	4200	Digital Audio Technology, 3 hrs.
RIM	4400	Recording Studio Techniques, 3 hrs.
RIM	4440	Critical Listening, 3 hrs.

Total hours in Entertainment Technology minor: 18

Information about the Entertainment Technology minor for nonmajors can be found on page 84.

Minor in Recording Industry for Nonmajors

The minor in Recording Industry consists of 18 semester hours including RIM 3000 and 3600 and 12 hours of Recording Industry electives as approved by the minor advisor. MUHL 3670 may not be used to meet both major and minor requirements. Students must maintain a 2.00 average in the Recording Industry minor.

Courses in Recording Industry [RIM]

See back of catalog for course descriptions.

Graduate Study

The department offers the Master of Arts degree in Recording Arts and Technology. Requirements for this degree and a list of the courses offered for graduate credit are published in the Graduate Catalog.

